



# Grind City 2019

Mar 2, 2019



Crosstown High School









1350 Concourse Ave, Memphis, TN 38104

(35.152143, -90.015583)


















Memphis, Tennessee, United States

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 40
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 32
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:45.00	Top 16
	Final	Ao5	3:45.00	
	Final	Bo2 / Ao5 Cutoff: 3:00.00	7:30.00	
	Final	Bo3	6:00.00	
	First round	Ao5	1:30.00	Top 16
	Final	Ao5	1:30.00	
	Final	Bo2 / Ao5 Cutoff: 3:00.00	7:30.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	

# Schedule for Saturday (March 02, 2019)

Start	End		Activity	Format	Time limit	Proceed
08:00 AM	09:00 AM		5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 3:00.00	7:30.00	
09:00 AM	10:00 AM		Megaminx Final	Bo2 / Ao5 Cutoff: 3:00.00	7:30.00	
10:00 AM	10:15 AM		Tutorial for new competitors			
10:15 AM	11:15 AM		2x2x2 Cube First round	Ao5	2:00.00	Top 32
11:15 AM	12:15 PM		3x3x3 One-Handed First round	Ao5	1:30.00	Top 16
12:15 PM	01:00 PM		Lunch			
12:15 PM	01:00 PM		3x3x3 Blindfolded Final	Bo3	6:00.00	
01:00 PM	01:45 PM		Pyraminx First round	Ao5	2:00.00	Top 16
01:45 PM	02:45 PM		3x3x3 Cube First round	Ao5	10:00.00	Top 40
02:45 PM	03:45 PM		4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	3:45.00	Top 16
03:45 PM	04:15 PM		2x2x2 Cube Second round	Ao5	2:00.00	Top 16
04:15 PM	04:35 PM		3x3x3 One-Handed Final	Ao5	1:30.00	
04:35 PM	05:05 PM		3x3x3 Cube Second round	Ao5	2:00.00	Top 16
05:05 PM	05:25 PM		2x2x2 Cube Final	Ao5	2:00.00	
05:25 PM	05:55 PM		4x4x4 Cube Final	Ao5	3:45.00	

<b>Start</b>	<b>End</b>	<b>Activity</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
<b>05:55 PM</b>	<b>06:15 PM</b>	 <b>Pyraminx Final</b>	Ao5	2:00.00	
<b>06:15 PM</b>	<b>06:35 PM</b>	 <b>3x3x3 Cube Final</b>	Ao5	2:00.00	
<b>06:35 PM</b>	<b>07:00 PM</b>	<b>Awards / Clean-Up</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5